1. **Bring Out Yer Dead!**

**Program Name: NotDead.java Input File: notdead.dat**

When John the graver is asking to collect peoples’ dead, sometimes people bring him people who aren’t dead! Since he is in a rush, he wants you to write a program to check. If someone brings him a body and the body says ‘I’m not dead yet!” reject the person, otherwise, keep them.

Input

An integer N representing the number of data sets to follow. A string of what the person says, if they do not say anything, this field will say “<nothing>”.

Output

The string accepted is the body is accepted or rejected if the person is rejected.

**Assumptions**

The only thing a person can say is <nothing> or “I’m not dead yet!”

Example Input File

4

<nothing>

I’m not dead yet!

I’m not dead yet!

<nothing>

Example Output To Screen

Accepted

Rejected

Rejected

Accepted